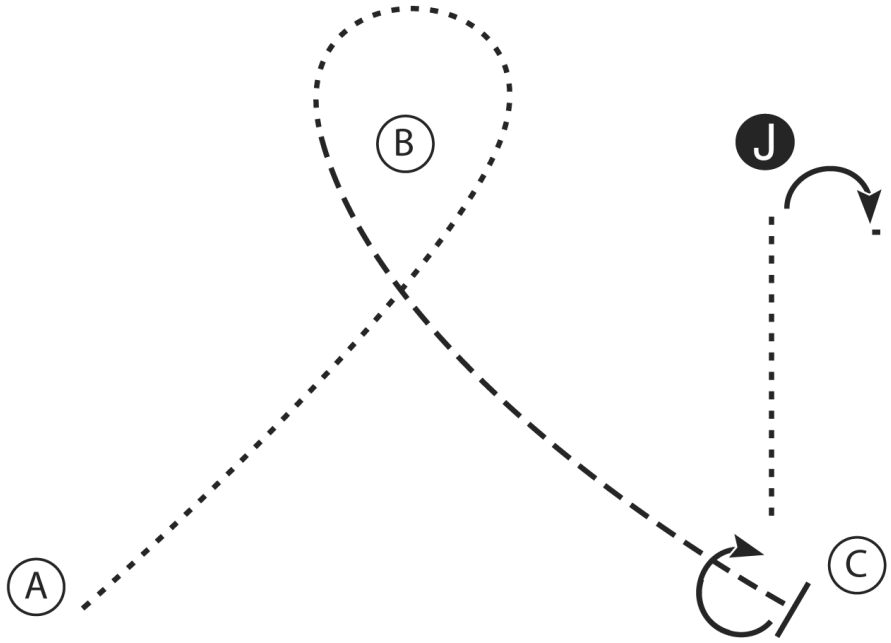
Spring Super Horse

Showmanship (Open)

Show Date: 03/15/2008

www.HorseShowPatterns.com



1. Walk A to and around B
2. At B trot to C
3. Stop at C and perform a 225 degree turn
4. Walk to the judge and set up for inspection
5. When dismissed perform a 90 degree turn and walk straight away from the judge

Walk
Trot
Back
Marker B
Judge J

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[S/1-1]

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Spring Super Horse

Western Horsemanship (Open)

Show Date: 03/15/2008

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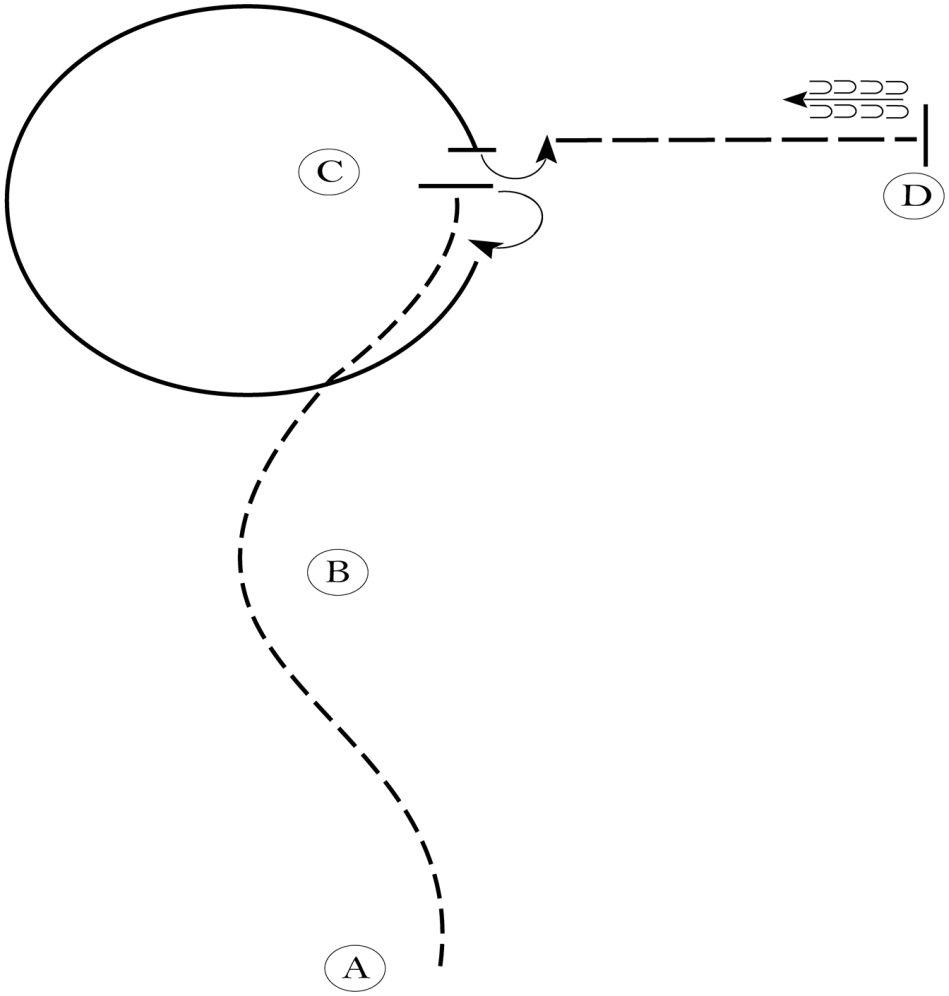

1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree turn to the left.
5. Extended jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk
Jog
Extended Jog
Lope
Lead Change
Back
Marker B

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[WH/1-1]

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Spring Super Horse

Showmanship (Youth)

Show Date: 03/15/2008

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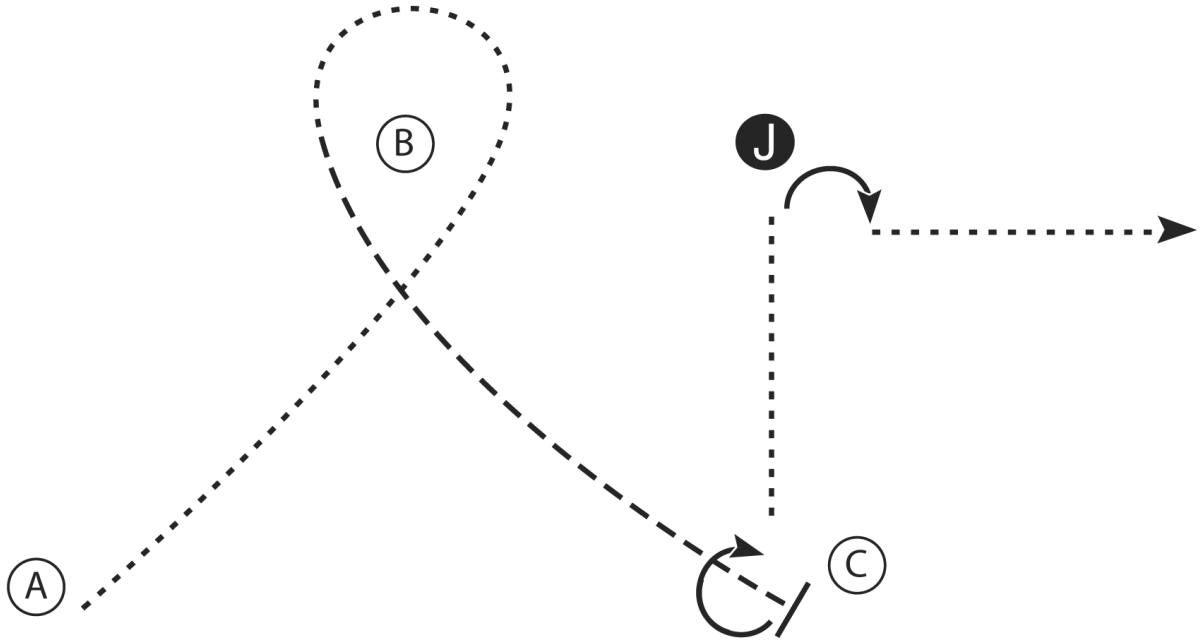

1. Walk A to and around B
2. At B trot to C
3. Stop at C and perform a 225 degree turn
4. Walk to the judge and set up for inspection
5. When dismissed perform a 90 degree turn and walk straight away from the judge

Walk
Trot
Back
Marker B
Judge J

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[S/1-1]

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Spring Super Horse

Western Horsemanship (Youth)

Show Date: 03/15/2008

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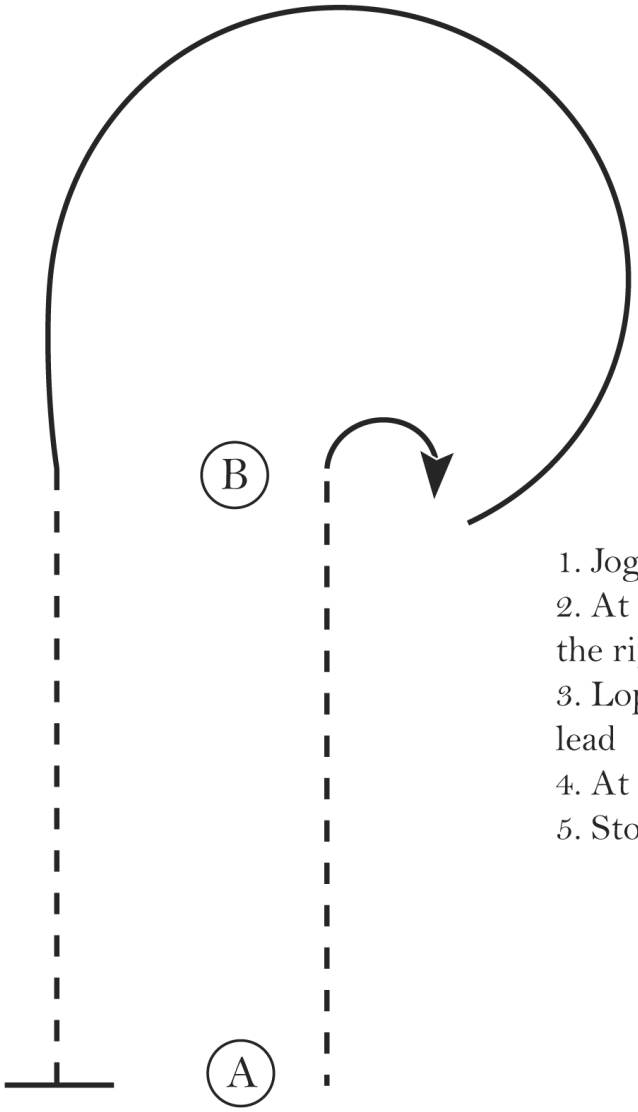

1. Jog A to B
2. At B perform a 90 degree turn to the right
3. Lope a circle around B on the left lead
4. At B jog to A
5. Stop at A.

Walk
Jog
Extended Jog
Lope
Leg Yield
Lead Change
Back
Marker
Sidepass

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[WH/1-14]

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Spring Super Horse

Trail (Open)

Show Date: 03/15/2008

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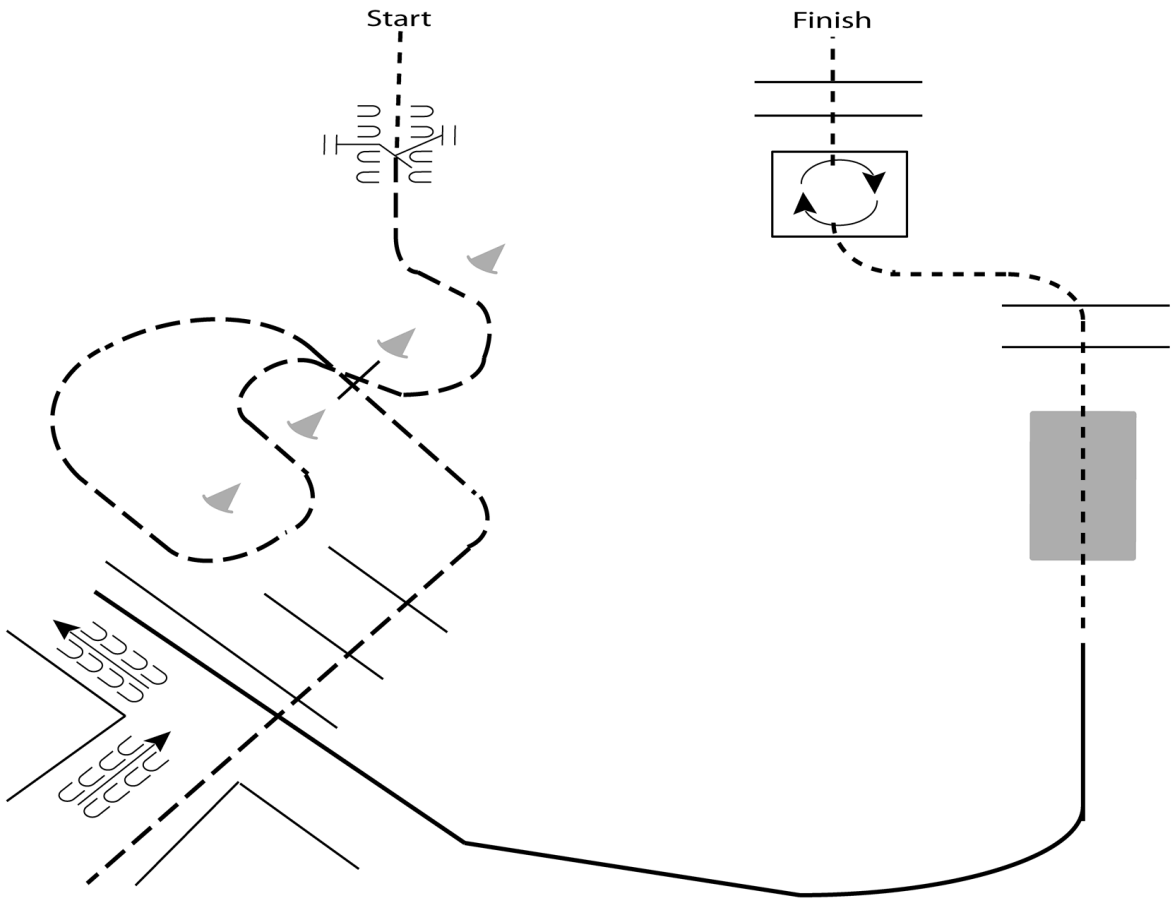
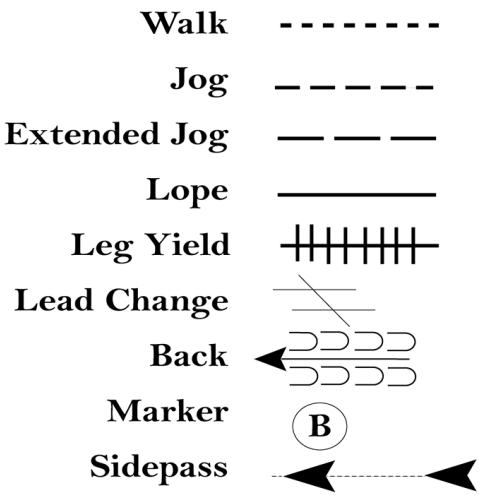


1. Walk to and work gate.
2. Jog through cones and into chute.
3. Back the L.
4. Lope on the left lead to bridge.
5. Walk over bridge and elevated poles.
6. Walk into box and perform a 360 degree turn to the right.
7. Walk out of box and over elevated poles to finish.



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[T/1-4]

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Spring Super Horse

Trail (Youth)

Show Date: 03/15/2008

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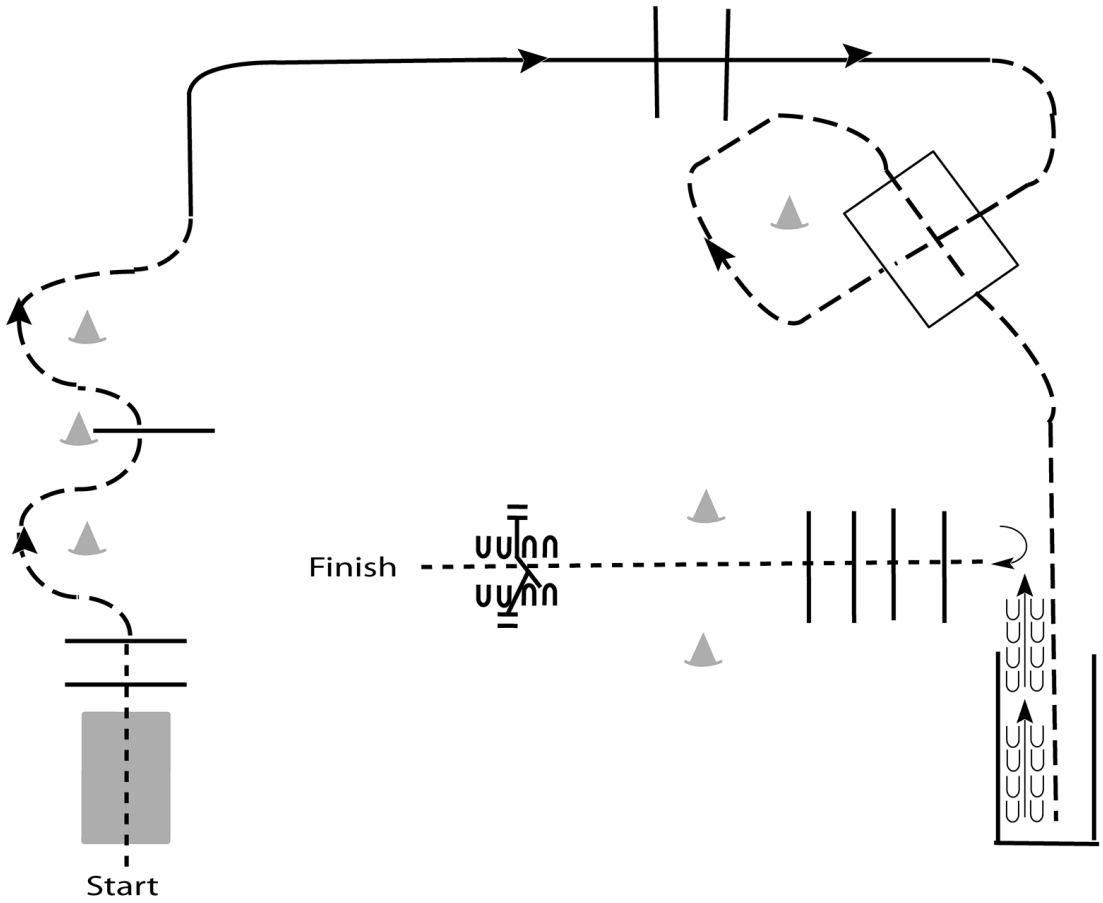
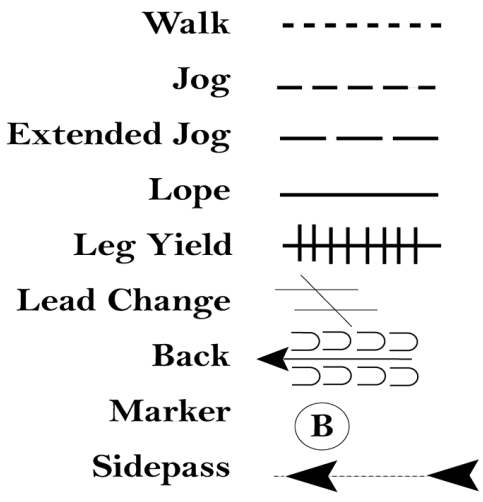


Be ready at start.

1. Walk over bridge and over poles.
2. Jog through serpentine and over pole.
3. Lope on the right lead over poles.
4. Jog through box and into chute.
5. Back out of chute.
6. Turn 90 degrees and walk over elevated poles to finish.
7. Work gate with left hand.



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[T/1-6]

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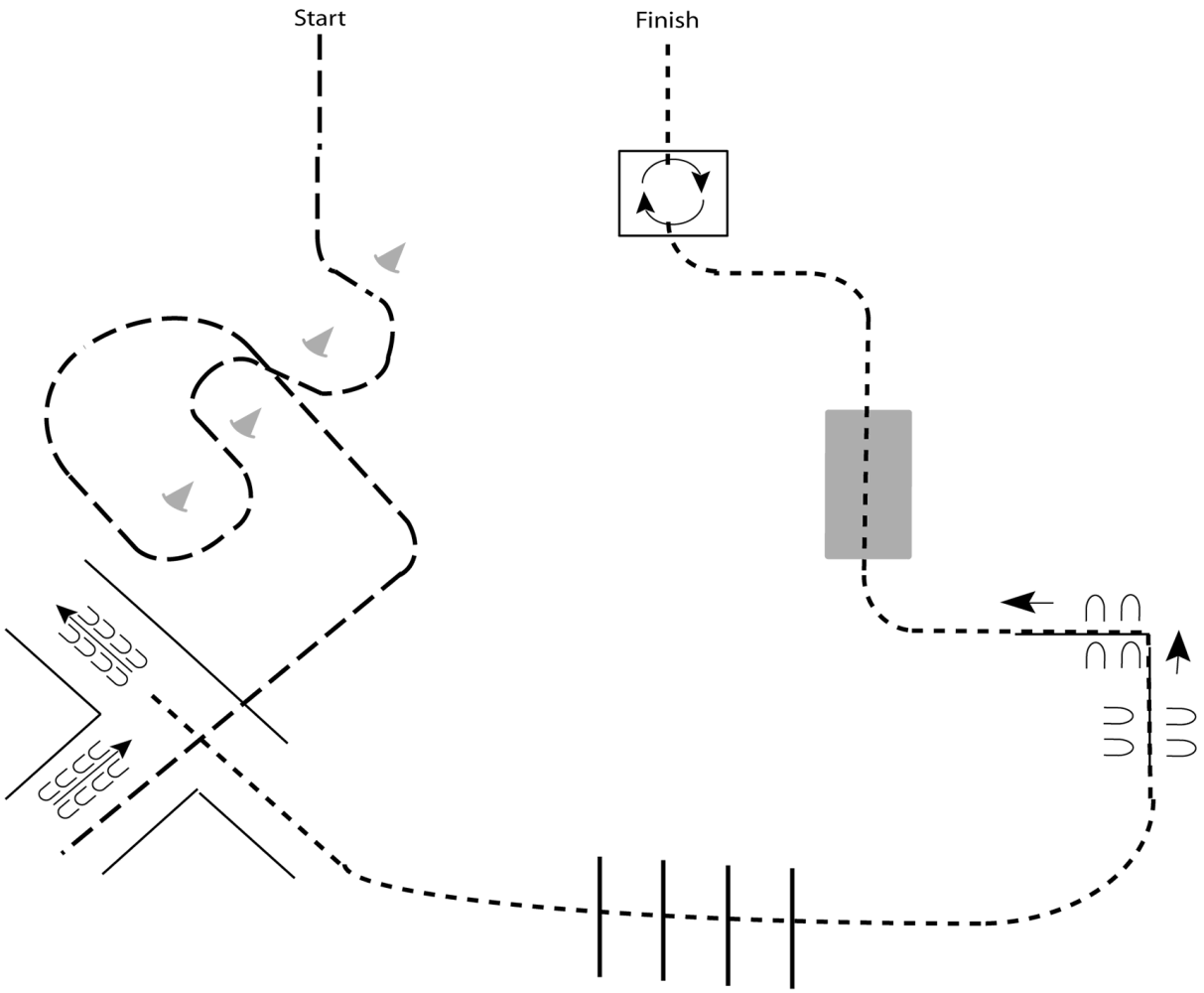
Spring Super Horse

Trail (At Hand)

Show Date: 03/15/2008



1. Trot through cones
2. Continue to trot into chute
3. Back the L
4. Walk over poles to sidepass
5. Sidepass left over poles
6. Walk over bridge and into box
7. Perform a 360 degree turn to the right, walk out of box and to finish

Walk
Jog
Extended Jog
Lope
Leg Yield
Lead Change
Back
Marker B
Sidepass

[T/1-3]

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Spring Super Horse

Reining (Open)

Show Date: 03/15/2008

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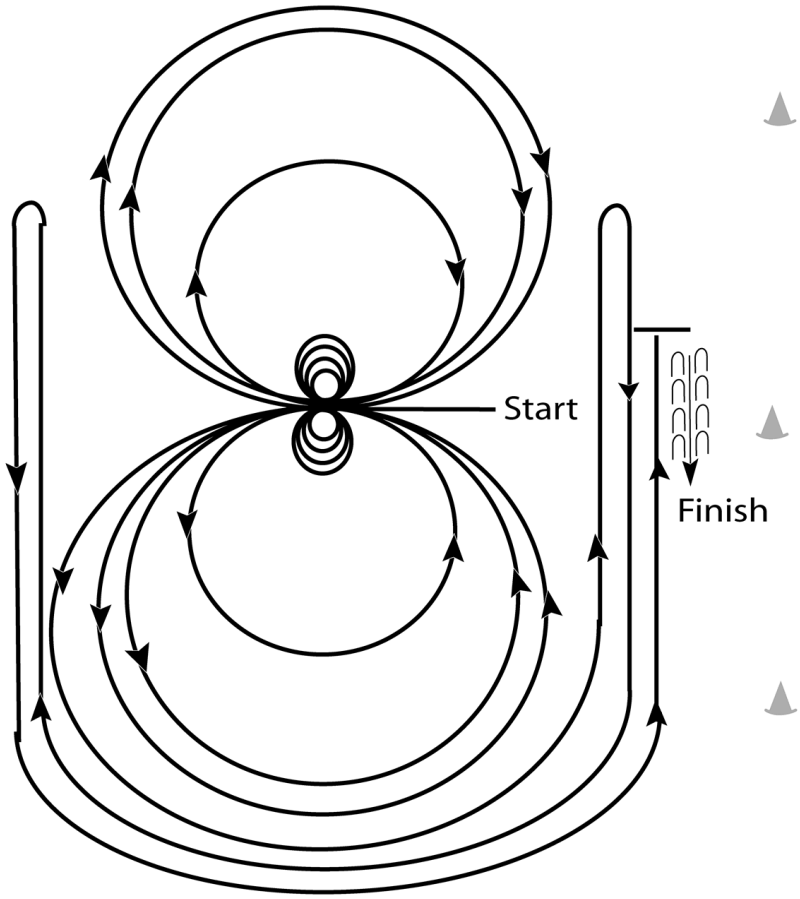

Horse must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large, fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate the completion of the pattern.

Rider may drop bridle to the designated judge.

[R/AQHAP-6]

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Spring Super Horse

Reining (Youth)

Show Date: 03/15/2008

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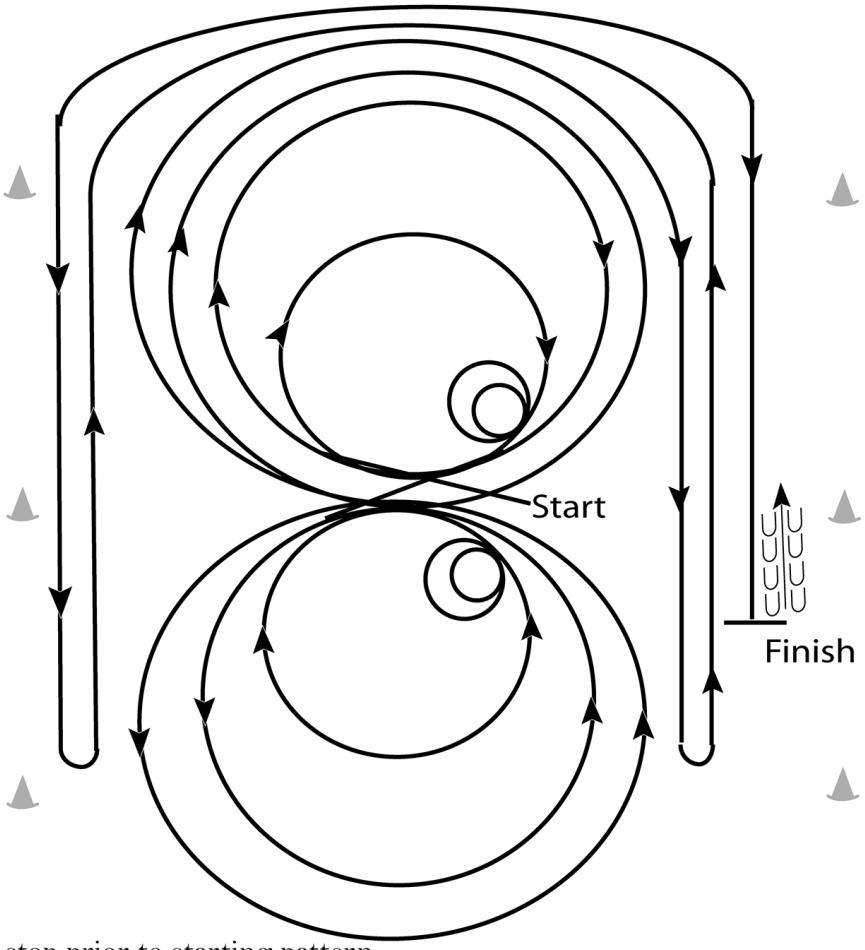

Horses must walk or stop prior to starting pattern.

1. Starting at the center marker make a large fast circle to right on the right lead.
2. Draw the circle down to a small circle until you reach the center marker; stop.
3. Do a double spin to the inside of the small circle at the center marker; at end of spins horse should be facing the left wall, slight hesitation.
4. Begin on the left lead and make a large fast circle.
5. Then a small, slow circle, again drawing it down to the center of the arena, stop, no hesitation on these stops.
6. Do a double spin to the inside of the circle, slight hesitation, horse to be facing left wall.
7. Take a right lead and make a fast figure eight over the large circles, close the eight, and change leads.
8. Begin a large fast circle to the right but do not close this circle. Run down the right side of the arena past the marker and do a left roll back at least 20 feet (6 meters) from the wall or fence - no hesitation.
9. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right roll back at least 20 feet (6 meters) from the wall or fence - no hesitation.
10. Continue back around previous circle but not close this circle. Run down the right side of the arena past t he center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to show completion of pattern.

Rider may dismount and drop bridle to the designated judge.

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[R/AQHAP-11]

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